



GENE LOUW JUNIOR TEAM CHAMPIONSHIP 2026

CHESSA RATED • OPEN JUNIOR TEAM EVENT

Tournament Director	WFM Dr. Lauren Willenberg
Venue	Gene Louw Primary School, Durbanville
Tournament Date	24 October 2026
Format	5-round Swiss • 30 minutes + 10 seconds increment
Entry Fee	R600 per team
Registration	Strictly via ChessHub : https://chesshub.org.za/events/gene-louw-junior-team-championship-2026/ Closing date: 30 September 2026, 10pm

3. AGE SECTIONS & ELIGIBILITY

Section	Eligibility for 2026
Under 9	Boys/girls born 2017 and later.
Under 11	Boys/girls born 2015 and later.
Under 13	Boys/girls born 2013 and later.

1. ADMINISTRATION & LOGISTICS

- **Official Communication:** Dedicated WhatsApp Group for announcements, pairings and urgent updates.
<https://chat.whatsapp.com/K0t7LIXALQcJnlyjF5UvFI?s=cl&p=i&mdu=4>
- **Managers Meeting:** Compulsory Zoom meeting at 7:00 PM on the evening before. (Logistics, Rules, Appeals Committee.)
- **Tournament Contact:** WFM Dr. Lauren Willenberg • laurenshante@gmail.com • WhatsApp 078 777 5479.
- **Registration Officer:** Paul Wilson WhatApp : 083 461 8742
- **Tuck Shop:** Available on-site.
- **Attire:** School uniform or club gear

2. TEAM COMPOSITION, ELIGIBILITY & BOARD ORDER

- **Team Structure:** 4 players + 1 optional reserve.
- **Schools and Clubs:** Clubs may enter only if already affiliated with CTCF. No new teams may be formed. Club players must have a recorded history of playing for that club.
- **Fixed Board Order:** Submitted at registration and fixed after closing.
- **Rating Rule:** Lower-rated players may play higher than a higher-rated player only if CHESSA rating difference is less than 150 points.
- **Reserve:** Reserve may only play on Board 4 and may not replace Boards 1–3.
- **Team Managers:** Oversee teams, board order and accurate completion of score sheets.

4. PAIRINGS & TOURNAMENT FORMAT

- 5-round Swiss system.
- 30 minutes + 10 seconds increment per move.
- Multiple teams from the same school or eligible club may enter.
- Pairings published through official channels.

5. SCORING, RESULTS & TIE-BREAKS

- **Match Points:** Win 2, Draw 1, Loss 0.
- **Game Points:** Total individual board points.
- **Direct Encounter:** Used after Match Points and Game Points, where applicable.

- Managers ensure score sheets are completed accurately and signed as required.

6. DEFAULT TIME & PLAYING CONDITIONS

- Default Time: 10 minutes.
- Applicable FIDE Laws of Chess and CHESSA regulations apply.
- Bring chess clocks where possible.
- No electronic devices in the playing area.
- Dress Code: Official school clothing or club gear.

7. ILLEGAL MOVES

- First Illegal Move: No automatic loss; arbiter may add 2 minutes to opponent's clock where sufficient evidence exists.
- Second Illegal Move: Loss of game, provided opponent has sufficient legal material to checkmate.

8. APPEALS

- Appeal in writing to Chief Arbiter or Tournament Director within 15 minutes after the relevant round. Fee R300; refunded if successful.

9. SPECTATORS & PLAYING HALL

- Spectators allowed in the designated gallery overlooking the playing hall.
- Spectators may be rotated if the gallery becomes crowded.
- No interference with games or entry into restricted playing areas.

10. PLAYING SCHEDULE

Time	Activity	Notes
08:30–08:50	Registration / Check-in	Confirm attendance
09:00–10:20	Round 1	80-minute scheduled window
10:35–11:55	Round 2	15-minute buffer
11:55–12:40	Lunch / Break	45 minutes
12:40–14:00	Round 3	80-minute scheduled window
14:15–15:35	Round 4	15-minute buffer
15:50–17:10	Round 5	Final round
17:20–17:40	Prize Giving / Closing	Subject to results

11. PRIZES

- Trophies and medals will be awarded to the winning teams of each section
- Top 3 teams receive medals

12. PLAYING VENUE AND PARKING



- Parking is available in the sports gate parking area as well as other designated parking areas around the school (numbers 19, 20 and 16)
- Players and supporters may enter through the sports gate (number 11 on the map above)
- The main Hall will be used as the playing venue (number 13 on the map above)
- ChessHub registration link.

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13. REGISTRATION

Procedure to register on South African Chess Hub:

- Go to <https://chesshub.org.za/>
- Log into your SA Chess Hub account or register a new profile for FREE.
- Go to the event on the event calendar: <https://chesshub.org.za/events-calendar/> or click on the event link supplied in the brochure.
- Read the event description and scroll down to Bookings detail:

Bookings

Tickets		
Prestige Open to All Players	R700.00	0 ▾
Ladies Open To Females Only	R600.00	0 ▾
B Section Players With Elo Rating of 1800 and Below	R450.00	0 ▾

- Select the number of “Tickets” (i.e. number of attendees). Complete the attendee(s) information and Registration information. You **MUST** be logged into your SA Chess Hub profile to register for the tournament.
- Select your preferred payment method (i.e. Payfast or EFT/cash deposit) then click on “REGISTER FOR EVENT”:

Booking Summary	
1 x Elite	R350.00
Total Price	R350.00

Please select your payment preference, Payfast or EFT/cash deposit

I will make EFT Payment or cash deposit ▾

Coupon Code

REGISTER FOR EVENT

If you do not have a coupon from the organiser, leave that field blank.

- **Payment Methods:**

If you select the Payfast payment method you will be taken to the Payfast secure payment page. Complete the payment and you will receive a booking confirmation email a short while after completing payment.

If you opted to pay by EFT or cash deposit, you will receive an email upon registering with all payment information. If emails is not received within 15 minutes, kindly check your spam/junk mail folders. Complete EFT payment or cash deposit and email proof of payment to events@chesshub.org.za. Once booking has been approved, within 24 to 48 hours, you will receive a booking confirmation email.

Please email events@chesshub.org.za or WhatsApp Paul Wilson on 083 461 8742 for assistance.